

HANDGUN RED DOT SIGHT INSTRUCTOR PROGRAM

Effective January 1, 2024

REQUIRED MINIMUM HOURS: 16

I. CURRICULUM

General Learning Goals: The student will demonstrate the required knowledge and skill set to be a POST approved handgun red dot sight instructor.

Learning Objectives:

1. The student will demonstrate the required knowledge and skill set for the following subjects as it applies to a Red Dot Sight Handgun:
 - a. Firearms safety
 - b. Basic Principles of Firing a Law Enforcement Handgun
 - c. Weapon management
 - d. Tactical Situations
 - e. Weapon Maintenance
 - f. Handgun Qualification Course

Student Prerequisite to Participate in the Handgun RDS Instructor Program:

1. The student must successfully complete a Colorado POST-approved Handgun Instructor Program.

Student Completion Requirements:

2. The student must successfully pass the Handgun Qualification Course with a score of 100% on the first day of the Handgun RDS Instructor Program (conduct the first attempt after the students receive the firearms safety class).
3. There will be a maximum of two attempts to qualify.
4. Failure to qualify will result in dismissal from the Handgun Instructor Program.
5. The student must attend all 16 hours of the Handgun RDS Instructor Program.

6. The student must always abide by the four rules of firearms safety (failure to do so will result in dismissal).
7. The student will fire a minimum of 300 rounds during the Handgun RDS Instructor Program.

Instructor Prerequisites to Instruct Any Portion of the Handgun RDS Instructor Program:

1. Each instructor must have a minimum of five (5) years full-time peace officer experience.
2. Each instructor must have a minimum of three (3) years' experience as a full skills instructor.
3. Each instructor must have four times as many hours as a POST academy firearms program hours of documented firearms instruction as a firearms instructor in Colorado POST- approved basic or reserve academies.
4. Each instructor must have successfully completed an RDS instructor course.

A. Firearms Safety

1. Four rules of firearms safety
 - a. All weapons must be treated as if they are always loaded.
 - b. Never let the muzzle of a weapon point at anything you are not willing to destroy.
 - c. Keep your finger off the trigger and out of the trigger guard until the sights are on the target and you are prepared to shoot.
 - d. Always be certain of the target and beyond.
2. Safety on the firing range
 - a. Fluorescent plastic dummy ammunition
 - b. Range commands
3. Safety considerations in the classroom
4. Live fire required/recommended equipment.

B. Basic Principles of Firing a Law Enforcement Handgun

1. Six Basic Fundamentals of Marksmanship
 - a. Stance
 - b. Grip
 - c. Sight picture
 - d. Trigger manipulation
 - e. Breathing

- f. Follow through and recovery
- g. Presentation/basic draw

C. Weapon management

- 1. Loading and unloading
- 2. Weapon status
- 3. Reloading a semi-automatic
 - a. Tactical
 - b. Combat
- 4. Malfunctions
 - a. Failure to feed
 - b. Failure to fire
 - c. Failure to extract
 - d. Failure to eject
- 5. Optics malfunctions
 - a. Battery failure
 - b. Objective lens damaged, cloudy, or dirty
 - c. Ocular lens damaged, cloudy, or dirty
- 6. RDS zeroing

D. Tactical Situations

- 1. Shot placement
 - a. Upper Chest
 - b. Head (face)
 - c. Pelvis (bone structure)
 - d. Targets of Opportunity
 - e. Shooting Through Barriers
- 2. Shooter movement
- 3. Long distance shooting
- 4. Strong/Support hand only shooting and weapon management
- 5. Escalation / De-escalation
- 6. Dim light shooting

E. Weapon Maintenance

- 1. RDS Nomenclature

2. RDS Maintenance and preventative maintenance

F. Handgun Qualification Course

| STAGE | DISTANCE | ROUNDS | TIME | POSITION |
|-------|-------------|------------------|------------|---|
| 1 | 3 yd. line | 2 body | 4 sec. | Standing, holstered, centered Draw & fire while taking 1 step right |
| | | 2 body | 4 sec. | Standing, holstered, centered Draw & fire while taking 1 step left |
| 2 | 7 yd. line | 3 body | 5 sec. | Standing, ready Fire while advancing to 3 yd. line |
| 3 | 1 yd. line | 2 body | 4 sec. | Standing, holstered, simulating cuffing Draw & fire while taking 3 steps to the rear |
| 4 | 5 yd. line | 2 body | 3 sec. | Standing, ready, with handheld flashlight in support hand |
| | | 2 body | 3 sec. | Standing, ready One hand, strong hand only |
| 5 | 7 yd. line | 2 body | 6 sec. | FAILURE TO FIRE Empty chamber, loaded magazine Standing, holstered 1 step right or left while clearing |
| 6 | 10 yd. line | 2 body 1 body | 8 sec. | LOCK BACK – COMBAT RELOAD Loaded chamber, 1 round in magazine Standing, at a ready position Fire two rounds then take 1 step right or left while reloading After reloading, fire third round |
| 7 | 15 yd. line | 2 body | 15 sec. | DOUBLE FEED Standing, ready 1 step left or right while clearing or move to a covered standing or kneeling position while clearing |
| 8 | 25 yd. line | 2 body | 15 sec. | Standing, holstered Position of choice – standing or kneeling while using cover When the target faces away or after the 15 seconds, perform tactical reload (not timed) |
| 9 | 1 yd. line | 2 body 1 head | 5 sec. | Standing, holstered 2 shots to the body and 1 shot to the head while taking 3 steps to rear |

TOTAL NUMBER OF BODY SHOTS: 24

TOTAL NUMBER OF HEAD SHOTS: 1

TOTAL NUMBER OF ROUNDS FIRED: 25

REQUIRED NUMBER OF ROUNDS ON SILHOUETTE TO QUALIFY: 25